

# Air Marshal Pistol Qualification

## Course of Fire

All targets set at 7 yards. QIT-99 target. Score 5 points inside the inner zones and 2 points anywhere in the bottle. Requires 135 / 150 to pass with no single stage time overage or re-shoot.

### **Drill 1 (2 Rounds)**

- From concealment, hands at sides
- Draw and fire one round
- Repeat

Time: 3.3 seconds total, 1.65 second average per shot.

### **Drill 2 (4 rounds)**

- From low ready
- Raise the gun and fire two rounds
- Repeat

Time: 2.7 seconds total, 1.35 second average per shot.

### **Drill 3 (6 rounds)**

- From low ready
- Raise gun and fire six rounds

Time: 3 seconds total.

### **Drill 4 (4 rounds)**

- From low ready
- Fire one shot, reload, fire second shot
- Repeat

Time: 6.5 seconds total, 3.25 second average per string.

### **Drill 5 (4 rounds)**

- Set up two targets, 3 yards apart
- From low ready
- Raise gun and fire one shot into each target

- Repeat

Time: 3.30 seconds, 1.65 second average per string.

#### **Drill 6 (6 rounds)**

- Three targets three yards apart
- Start from concealment, facing away from targets
- Draw and fire one round at each target
- Repeat and turn in the opposite direction

Time: 7 seconds total, average of 3.5 seconds per string.

#### **Drill 7 (4 rounds)**

- Set up the gun with one round in the chamber and an empty magazine loaded
- From low ready
- Raise gun and fire one round, drop to one knee while reloading, fire a second round from the kneeling position
- Repeat

Time: 8 seconds total, average of 4 seconds per string.